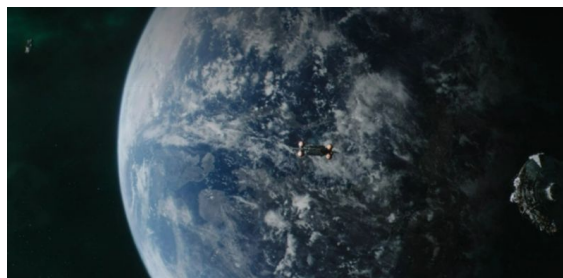


Planets D6 / At Achrann

Name: At Achrann
Class: Terrestrial
Atmosphere: Breathable
Terrain: Forests
Flora: Trees
Other species: Humans, Ithorians, Rodians, Vazooans



Description: At Achrann was a planet in the galaxy that was one of the nine Jewels of the Old Republic. During the New Republic Era, At Achrann was a war-torn world that greatly resembled At Attin, with two tribes—the Troik and Hattan—fighting each other. The Myykian Neel encountered the human Hayna on At Achrann.

Places of Interest

Fallen Sanctum

The Fallen Sanctum was a tower on the planet At Achrann that was in ruins by the time of the New Republic Era.

Sometime before 9 ABY, the dread pirate Tak Rennod visited the Fallen Sanctum with the droid SM-33 while looking for the galactic coordinates of the hidden planet At Attin. Once there, Rennod found the coordinates carved into a pillar at the top of the tower and killed all the members of his crew that had seen them. Then, after recording the coordinates for himself, Rennod ordered SM-33 to destroy them and forget everything he knew about At Attin. Then he ordered SM-33 to pull apart anyone who would later come snooping around the sanctum looking for At Attin.

Around 9 ABY, the Fallen Sanctum was visited by a group of younglings that were searching for a way back home to At Attin. They were accompanied by the pirate Jod Na Nawood and SM-33. After seeing the coordinates destroyed and learning that it was SM-33 that had destroyed them, captain Fern ordered a memory override on SM-33, allowing him to remember At Attin, and causing him to attack the children. Fern's companion Neel was able to distract the droid while Na Nawood was able to deactivate him.

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