

Characters D6 / Kassek-Ka (Codru-Ji Clan Le

Name: Kassek-Ka
Homeworld: Munto Codru
Species: Codru-Ji
Gender: Male
Hair color: Gray
Eye color: Hazel
Skin color: Light
Affiliation(s): Darth Krayt's Galactic Empire

DEXTERITY: 2D

Blaster: 3D+2
Brawling Parry 4D+1
Dodge: 4D+2
Melee Weapons: 5D
Melee Parry: 4D+1

KNOWLEDGE: 3D+2

Bureaucracy: 5D+2
Languages: 5D+1
Tactics: 5D

PERCEPTION: 3D

Bargain: 4D
Command: 4D+2
Con: 5D
Persuasion: 4D
Search: 5D
Sneak: 4D+2

STRENGTH: 2D+2

Brawling: 4D

MECHANICAL: 2D

Beast Riding: 4D
Repulsorlift Operation: 5D

TECHNICAL: 2D

Security: 4D+1

Move: 10

Force Sensitive: N

Force Points: 2

Dark Side Points: 1

Character Points: 4

Special Abilities:

Four Arms: The Codru-Ji have four arms and their brain allows them equal dexterity with all of them, this allows a Codru-Ji character to ignore the first dice of action penalties as they can achieve more actions in a single round.



Hypersonic Vocabulation: The Codru-Ji have the ability to both hear and speak in a much wider range of frequencies than a human, their natural language takes advantage of this making it difficult for non Codru-Ji to master. This also allows Codru-Ji to conduct conversations in higher frequencies than humans can hear, and most personal and private conversations take place in these frequencies.

Story Factors:

Two Stage Lifecycle: Codru-Ji are born as six legged canines, and spend their lives until puberty in this form, many other species will mistake a Codru-Ji's young as a pet or other household animal, which may lead to some diplomatic problems.

Coup Abductions: Codru-Ji culture includes the habit of Coup Abductions, where a prominent member of society's children will be kidnapped in exchange for power or money. This is considered to be matter of fact by the Codru-Ji, and other species will find it disturbing to see them take the abduction of a child so casually, but the Codru-Ji are fully aware that these abductions never lead to the child being harmed.

Equipment: Vast Personal Wealth

Expensive Clothing and Jewellery, Comlink, Knife (Str+1D)

Description: Kassek-Ka was a male Codru-Ji clan leader. In 137 ABY, another clan head named Rikkar-Du was contacted by Darth Kruhl with a proposal of giving him power over the clans of Munto Codru if he submitted to the Empire under Darth Krayt. At a meeting of the heads of the clans attended by Kassek-Ka, Rikkar-Du attempted to convince the other leaders that they must unite to oppose Imperial rule. Kassek-Ka protested the idea of an alliance under one leader, saying it was not of their old ways—plotting, kidnapping, and coups.

After the meeting broke up, Rikkar-Du visited with his wife, Tassa, and told her to go back to their tent with their son, Jassar. Some time after Rikkar-Du left for the temple and Jassar had run off from his mother, Kassek-Ka killed Tassa. Darth Kruhl confronted Rikkar-Du over disclosing his offer. When Jassar tried to defend his father, Khrul killed him before assassinating Rikkar-Du, an action that Khrul and Kassek-Ka had agreed upon and a message about defying the Sith. Kassek-Ka then confirmed he would accept Darth Khrul's offer and adapt to the new reality.

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