Characters D6 / Charval (Human Rebel Agent

Name: Charval
Died: 2 BBY, Coruscant
Species: Human
Gender: Male
Hair color: Black
Eye color: Brown
Skin color: Dark
Affiliation(s): Bail Organa's resistance movement

DEXTERITY: 2D+2
- Blaster: 5D
- Brawling Parry: 4D+2
- Dodge: 5D

KNOWLEDGE: 2D
- Alien species: 3D+1
- Bureaucracy: 4D+1
- Intimidation: 3D+2

PERCEPTION: 3D
- Bargain: 4D+1
- Con: 5D
- Investigation: 4D+1
- Persuasion: 5D
- Search: 5D
- Sneak: 4D+1

STRENGTH: 2D+2
- Brawling 4D+2

MECHANICAL: 2D
- Communications: 4D+2
- Repulsorlift Operation: 4D+2

TECHNICAL: 2D
- Computer Programming/Repair: 4D+2
- First Aid: 4D
- Security: 5D+1

Move: 10
Force Points: 2
Dark Side Points: 0
Character Points: 3

Equipment:
- Smart Clothing, Concealed Blaster Pistol (4D), Commlink, Tools

Description: Charval was a human male affiliated with the resistance movement led by Bail Organa, a member of the Imperial Senate. Organa had him and two other agents, Beska and

Selko, ensure the safe extraction of Senator Mon Mothma off the Imperial Senate Building and Coruscant, unaware that Beska was an operative for the Imperial Security Bureau. After Charval overheard Beska communicating with Captain Lagret of the ISB, she pretended she was just contacting "work." Charval became suspicious about Beska and requested her to hand him the communication device. She feigned a handoff, then killed Charval.

Personality and traits
Charval had a shaved head and a goatee.

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