

Characters D6 / Tham (Alien Scavenger)

Name: Tham
Eye color: Dark red
Skin color: Green

DEXTERITY 2D

Blaster 4D+1
Brawling Parry 3D+2
Dodge 4D
Melee Combat 3D+2
Melee Parry 3D+1

KNOWLEDGE 2D

Bureaucracy 4D
Business 4D+1
Languages 4D
Planetary Systems 4D+2
Streetwise 4D+1
Survival 3D+2
Value 2D+2

PERCEPTION 2D

Bargain 4D
Hide 5D
Persuasion 4D+1
Sneak 5D

STRENGTH 3D+1

Brawling 4D+1
Climbing/Jumping 5D
Lifting 4D+2

MECHANICAL 2D+1

Astrogation 3D+2
Repulsorlift Operation 4D
Sensors 3D+2
Space Transports 4D
Starship Gunnery 3D+2
Starship Shields 3D

TECHNICAL 2D+2

Blaster Repair 5D
Computer Programming/Repair 3D
Droid Programming/Repair 4D
Repulsorlift Repair 5D
Security 4D+2
Space transports Repair 5D

Force Sensitive: N
Force Points: 3



Dark Side Points: 0

Character Points: 6

Move: 10

Equipment: Blaster Pistol (4D), Comlink, Credits (200), Toolkit

Description: Tham was an individual who worked as a scavenger for a living along with a Human partner. In 138 ABY, it was Tham's idea for the pair to bring their recent haul to Ania Solo's junkyard. Tham's partner asked for ten thousand credits in exchange for their shipment but Solo stood firm in her offer of two hundred. Tham and the Human then threatened to take whatever valuables Solo had in her junkyard but were surprised from behind by SD, Solo's droid. In the end, the scavengers were escorted back to their ship and forced to leave their shipment behind without receiving any payment.

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