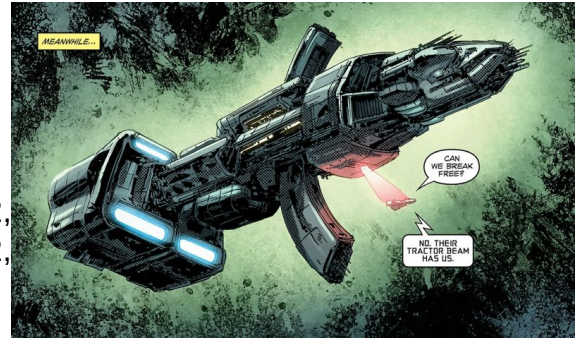


Starships D6 / Shifalan Patrol Ship

Name: Shifalan Patrol Ship
Scale: Capital
Skill: Capital Ship Piloting: Shifalan Patrol Ship
Crew: 600; Skeleton Crew: 50/+20
Crew Skill: Astrogation 4D+1, Capital Ship Piloting 5D+2,
Capital Ship Shields 4D+1, Capital Ship Gunnery 5D+2,
Sensors 5D
Passengers: 100
Cargo Capacity: 5000 Tons
Consumables: 6 Months
Hyperdrive Multiplier: X1
Hyperdrive Backup: X12
Nav Computer: Yes
Maneuverability: 1D+2
Space: 5
Atmosphere: 275; 750kmh
Hull: 5D
Shields: 3D
Sensors:
 Passive: 40/1D
 Scan: 80/2D
 Search: 120/3D
 Focus: 4/4D

Weapons:

Light Turbolaser Cannons (12)
 Scale: Capital
 Fire Arc: Turret
 Fire Control: 2D
 Space: 3-15/36/75
 Atmosphere: 6-30/72/150 Km
 Damage: 4D
Point-Defense Light Laser Cannon Turrets (10)
 Scale: Starfighter
 Fire Arc: Turret
 Fire Control: 1D
 Space: 1-5/12/25
 Atmosphere: 2-10/24/50 Km
 Damage: 4D
Tractor Beams (3)
 Scale: Capital
 Fire Arc: 2 Front, 1 Rear
 Fire Control: 1D
 Space Range: 1-5/15/30



Atmosphere Range: 2-10/30/60 km
Damage: 3D

Description: The Shifalan patrol ship was a capital ship used by the Shifala people of the Carreras system.

History

A vessel of this type was used to capture the freighter belonging to the droid AG-37.

Stats by FreddyB, Descriptive Text from WookieePedia.

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