

Characters D6 / The Grand Master (Human/Cyborg)

Name: The Grand Master
Died: Olcatz
Species: Human
Gender: Male
Cybernetics: Head, Legs
Affiliation(s): Crusaders

DEXTERITY 3D+2

Blasters 5D
Brawling parry 7D+1
Dodge 8D
Lightsaber 9D+1
Melee Combat 5D
Melee Parry 5D+2

KNOWLEDGE 3D+2

Intimidation 7D
Languages 4D
Planetary Systems: 4D
Scholar: Jedi Lore 6D+2
Scholar: Sith Lore 5D+1
Streetwise 5D
Survival 5D+1
Tactics: 6D
Willpower 5D+2

PERCEPTION 3D+2

Command: 6D
Hide 5D
Investigation 5D+2
Persuasion 5D+2

STRENGTH 3D

Brawling 5D
Climbing/Jumping 5D+2

MECHANICAL 2D

Astrogation 4D+2
Repulsorlift Operation 3D
Starfighter Piloting: 5D
Starship Weapons: 4D+2

TECHNICAL 2D+1

Droid Programming/Repair 4D+1
Lightsaber Repair 6D+1

Special Abilities:

Force Skills:

Control 7D+1



Sense 8D

Alter 7D

Force Powers: Control: Accelerate healing, concentration, control pain, emptiness, enhance attribute, force of will, Combat sense, danger sense, life detection, life sense, receptive telepathy, sense Force, sense Force potential, Injure/kill, telekinesis, Farseeing, lightsaber combat, projective telepathy, Affect mind, projected fighting

Force-Sensitive: Y

Force Points: 8

Dark Side Points: 5

Character Points: 18

Move: 10

Equipment: Lightsaber (5D), Robes, Personal Starfighter, Comlink

Description: The Grand Master was a human Jedi who led a sect of radical Jedi known as the Crusaders. He wielded a blue-bladed lightsaber and at some point encountered the former Sith known as the Ronin. He was capable of teleporting.

Stats by FreddyB, Descriptive Text from WookieePedia.

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